

Maths:

Place Value - Roman numerals to 1,000

Read and write numbers to 1,000,000

Powers of 10

Partition numbers to 1,000,000

Number line to 1,000,000

Compare and order numbers to 100,000

Compare and order numbers to 1,000,000

Round within 100,000

Round within 1,000,000

Addition, Subtraction, Multiplication & Division

Mental strategies

Add whole numbers with more than four digits

Subtract whole numbers with more than four digits

Round to check answers

Inverse operations (addition and subtraction)

Multi-step addition and subtraction problems

Finding missing numbers

Multiples and common multiples

Factors and Common factors

Prime Numbers

History: Anglo Saxons and Vikings...

The fall of the Roman empire;

Life after the Romans; Invasion and battles;

Anglo-Saxon settlements and daily life;

Religions and laws; Beowulf and Sutton

Hoo; Anglo-Saxon women & children;

Kingdoms; The golden Age; Defending

against the Vikings; Lindisfarne; In search of

a new home; getting along!

P.E. We will be developing our football, rugby and netball skills.

English: We will create a non-chronological report (with instructions) about villages and buildings in the Anglo-Saxon times, linking it to our wattle-and-daub-made model village. We will also look at the story of Beowulf and creating our own Anglo-Saxon legends.



Spanish: Learning all about the Spanish high-street and comparing the differences between the cultural differences between English and Spanish culture.

Design & Technology:

We will be designing and making a model Anglo-Saxon/Viking village (in the woods!) using the ancient method of construction - wattle and daub!

Computing: Design, write and debug programs - creating our own Anglo-Saxon vs Viking invasion game!

Science: Living Things & their Habitats

Describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird; Describe the life process of reproduction in some plants.

RE: We will be looking at what it means if God is holy and loving; prayer and worship; and the concept of 'Messiah' and asking: "Was Jesus the Messiah?"

Music: Learning and creating Anglo-Saxon/Viking songs - to help remember facts! - using voice and instruments. We will perform in groups and will aim at some solos!

PSHE: Jigsaw Programme Being Me in My World - 'Who am I and how do I fit?' Also Celebrating Difference - Respect for similarity and difference. Anti-bullying and being unique.

Geography: Looking at where the Anglo-Saxons (and Vikings) settled in Britain, and from where they journeyed. We will learn about their land use and about trade.

Art & Design: We will learn about Anglo-Saxon and Viking art, viewing them as primary sources of evidence to tell us more about who these ancient people were. To design own art in the style of the Anglo-Saxons, paying attention to detail and symmetry. We will also design and create an Anglo Saxon/Viking sculpture from clay or similar.